

General disjunction branching based on objective function improvement

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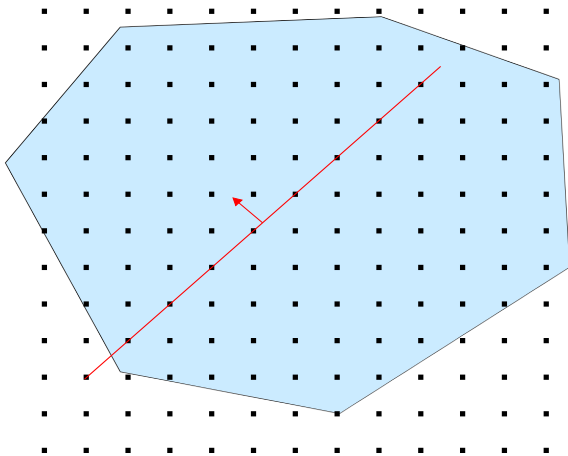
- ▶ Consider the general mixed integer programming problem

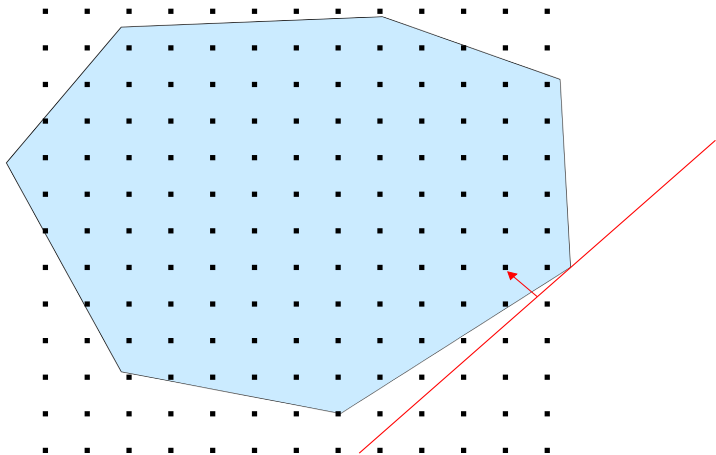
$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax \geq b \\ & x_j \in \mathbb{Z}^+ \quad \forall j \in J \end{aligned}$$

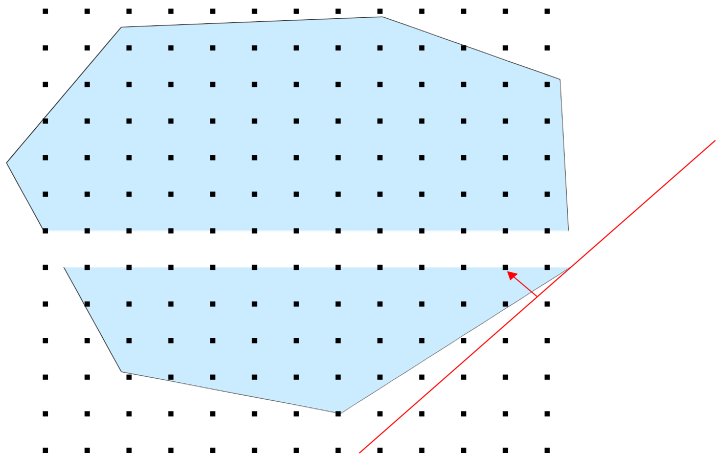
where $J \subseteq N = \{1, \dots, n\}$.

- ▶ State-of-the-art mixed integer programming solvers employ a branch-and-cut algorithms.
- ▶ Many key features of MIP solvers rely on the partitioning of the feasible region, most importantly
 - ▶ Branching
 - ▶ Primal heuristics

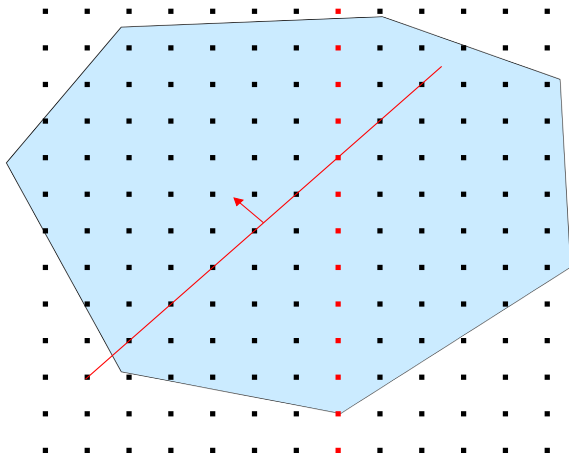
- ▶ Branching is one of the most important ingredients to a MIP solver.
- ▶ Typically, branching is used to partition the feasible region.
- ▶ Goal is to eliminate integer infeasible solutions.
- ▶ MIP solvers consist of many different branching rules to select the best partition.

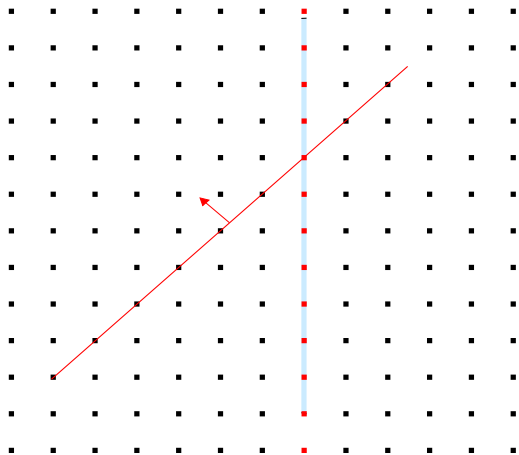






- ▶ Primal heuristics are valuable in quickly identifying primal feasible solutions.
- ▶ Large neighbourhood search heuristics work on the belief that a restricted problem is easier to solve than the original.
 - ▶ Local branching
 - ▶ Proximity search
 - ▶ RENS
 - ▶ RINS
 - ▶ ...
- ▶ Purpose of the restriction is not to provide an exact partition, but form a promising feasible region.





Research question

Is it possible to combine the concepts from large-neighbourhood search heuristics to develop an alternative partitioning approach for branching?

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- ▶ Local branching
- ▶ Proximity search
- ▶ Branching on general disjunctions

Local branching

- ▶ Given an incumbent solution x^* , define two subproblems by adding the invalid constraints

$$\sum_{j \in J: x_j^* = 0} x_j + \sum_{j \in J: x_j^* = 1} (1 - x_j) \leq k \quad \text{and} \quad \sum_{j \in J: x_j^* = 0} x_j + \sum_{j \in J: x_j^* = 1} (1 - x_j) \geq k + 1.$$

Proximity search

- ▶ Forcing objective function improvement through the addition of the constraint

$$c^T x \leq c^T x^* - \gamma.$$

Branching on general disjunctions

- ▶ A valid disjunction is given by

$$\pi^T x \leq \pi_0 \quad \text{and} \quad \pi^T x \geq \pi_0 + 1.$$

when (π, π_0) are all integer.

- ▶ Both local branching and proximity search add constraints that can be valid general disjunctions for the original problem.
- ▶ The objective function constraint from proximity search is valid if the objective function is always integer.

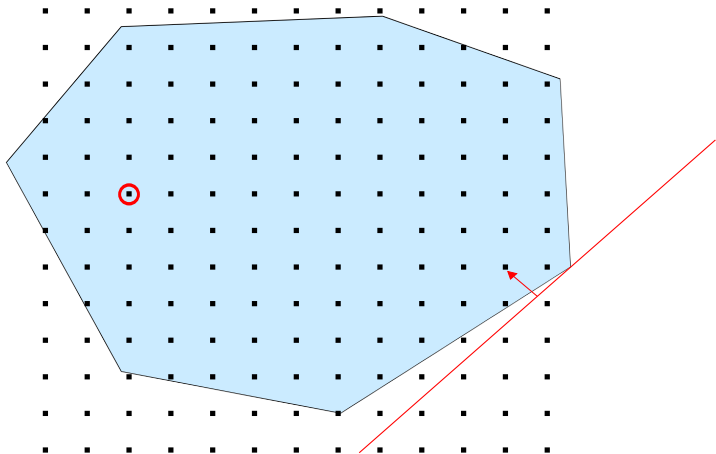
However,

- ▶ Constraints parallel to the objective function can greatly impact the performance of MIP solvers.

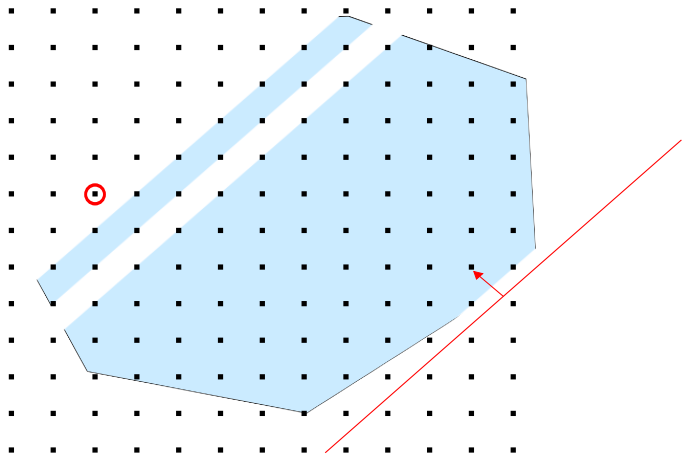
- ▶ Forcing objective function improvement through objective function disjunctions
- ▶ Given an incumbent solution x^* , partition the feasible region with the addition of the constraints

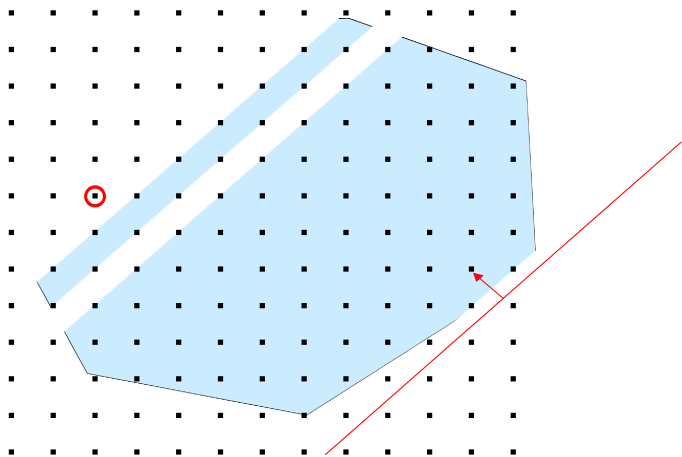
$$\lceil c^T x^{LP} \rceil \leq c^T x \leq c^T x^* - 3 \quad \text{and} \quad c^T x^* - 2 \leq c^T x \leq c^T x^* - 1$$

- ▶ Only possible for problems with an integer objective function (after presolving).



Proposed branching scheme

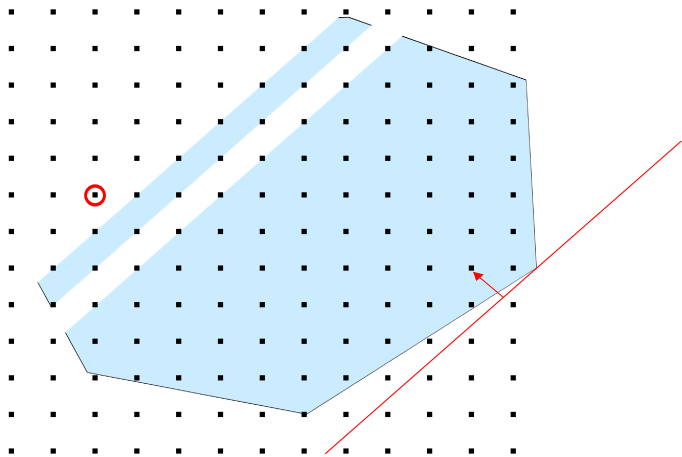




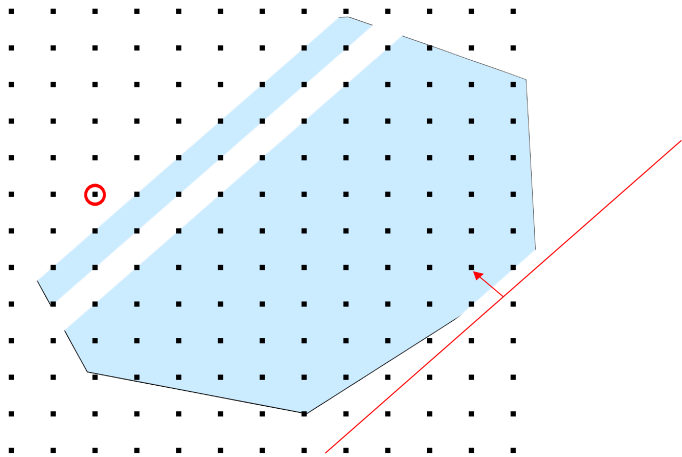
- ▶ *Concern:* Constraint parallel to objective function can increase dual degeneracy.

- ▶ Implemented as a branching rule within the solver SCIP.
- ▶ Executed after the LP relaxation at a node is solved to optimality.
 - ▶ Requires an incumbent solution.
 - ▶ Delay based on nodes is imposed.
- ▶ Default node selector is used.
- ▶ Interleaves with the tactical branching rules within SCIP.

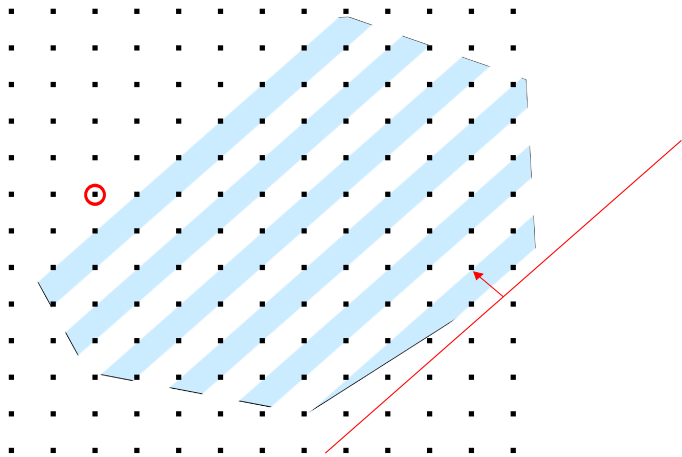
Single partition



Double partition



Multiple partitions



- ▶ Instances collected from the benchmark test sets of MIPLIB 3, MIPLIB 2003 and MIPLIB 2010.
- ▶ Only included instances with an integer objective function after the presolving.
- ▶ Excluded instances that were not solved by SCIP using default settings or the proposed branching scheme within a time limit of 7200 seconds.

Comparison - shifted geometric mean

- ▶ Time
- ▶ Nodes
- ▶ Primal integral

Nodes

	Single	Single - delay	Double	Double - delay
All optimal	1.2328	1.0907	1.1933	1.0439
Nodes: 0-100	1.2875	1	1.026	1
Nodes: 101-1000	1.3389	1.3586	1.3083	1.2223
Nodes: 1001-10000	2.0662	1.281	1.8838	1.0958
At least 10001 nodes	1.0941	0.9996	1.0657	0.9992

Solving time

	Single	Single - delay	Double	Double - delay
All optimal	1.2165	1.0634	1.2115	1.0499
Nodes: 0-100	1.0252	1.0153	0.9853	1
Nodes: 101-1000	1.2719	1.1231	1.2056	1.071
Nodes: 1001-10000	1.7771	1.1713	1.9112	1.1097
At least 10001 nodes	1.12	1.0291	1.0996	1.0502

Primal Integral

	Single	Single - delay	Double	Double - delay
All optimal	1.1113	1.0052	1.101	0.9793
Nodes: 0-100	1.009	1.0064	0.984	0.9884
Nodes: 101-1000	1.1804	1.0095	1.2007	1.002
Nodes: 1001-10000	1.2733	1.0097	1.2951	1.0071
At least 10001 nodes	1.045	1.0006	1.0056	0.9403

Motivation

Assess whether additional presolving can improve the performance branching scheme.

- ▶ Additional presolve can decrease the performance impact of the objective constraint.
- ▶ Greater number of independent branch-and-bound trees are created.

	Max Time	Mean Nodes	Mean Primal Integral
aflow40b	1.2909	1.607	1.0995
bnatt350	1.0008	0.9806	0.9975
cov1075	1.1568	0.9473	1.0174
csched010	1.047	0.9971	1.071
dfn-gwin-UUM	1.0414	1.0739	1.0481
iis-100-0-cov	0.671	1.0146	1.0574
iis-bupa-cov	0.9728	1.0179	1.0919
iis-pima-cov	1.2048	0.8346	0.9503
m100n500k4r1	1.3179	1.0376	1.0823
mcsched	1.5268	2.1608	1.0573
mik-250-1-100-1	1.7258	1.3224	1
mzzv11	1.1707	0.5807	1.0513
neos-1601936	1.3234	1.7193	1.6239
neos-849702	1.0019	1.0811	0.9978
net12	0.9412	1.1927	1.3687
noswot	1.1644	0.8475	1
ns1208400	1.528	1.81	0.8866
ns1766074	1.0146	0.9946	1.0119
ns1830653	1.0155	1.1641	0.9591
nsrand-ipx	1.3219	1.1014	1.0868
pw-myciel4	1.2649	0.906	0.9943
rococoC10-001000	0.9339	1.1053	0.9807
roll3000	1.4606	1.2444	0.9695
rout	1.0773	1.0304	1.0684
stein45	1.1975	1.0804	1
zib54-UUE	1.0625	1.0135	1.0184

- ▶ Discussed the concept of partitioning by branching and primal heuristics.
- ▶ Presented an exact solution approach based upon LNS heuristics and branching on general disjunctions.
- ▶ Demonstrated an improvement in the primal integral in the sequential setting.
- ▶ Described and evaluated the potential use of the approach in a parallel setting.